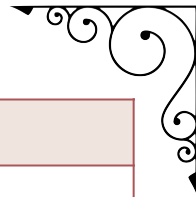


RANGER SHEET								
Ranger	Wim			Level	7	Experience	829	
Move	Fight	Shoot	Armour	Will	Health	Current HP	BRP	
7	+4	+1	10 (12)	+5	19	10	120	
Heroic Abilities						Skills		
☐ Distraction			☐			Acrobatics	3	
☐ Frenzied attack			☐			Ancient Lore		
☐ Focus			☐			Armoury	3	
☐			☐			Climb	3	
Spells						Leadership	4	
☐ Enchanted steel			☐			Navigation	3	
☐ Armour			☐			Perception	4	
☐			☐			Pick Lock	4	
☐			☐			Read Runes		
Items						Stealth	3	
Sword		☐ ☐ ☐ ☐ ☐		Rope		☐ ☐ ☐ ☐ ☐		
Light armour		☐ ☐ ☐ ☐ ☐		Dagger (light)		☐ ☐ ☐ ☐ ☐		
Shield		☐ ☐ ☐ ☐ ☐				☐ ☐ ☐ ☐ ☐		
Dagger or Throwing ☐				"Light" Weapon				
Notes						Track		
						Traps	3	
Light armour brightness 5 (vs shooting +5 F) 'buried the decanter in 'soft ground' '						Conditions		
						Disease		☐
						Hunger & Thirst		☐ ☐ ☐
						Poison		☐
						Injuries		

COMPANION SHEET

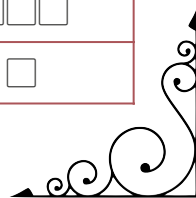
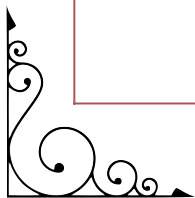
Comp.	Rincewind		Type	Arcanist		Progression	14
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP
6	+2		10	+2	11	0	15
Heroic Abilities			Items			Skills	
☐			Hand wpn	☐ ☐ ☐ ☐ ☐ ☐		Ancient lore	+5
☐				☐ ☐ ☐ ☐ ☐ ☐		Read runes	+5
Spells				☐ ☐ ☐ ☐ ☐ ☐		Acrobatics	+3
☐				☐ ☐ ☐ ☐ ☐ ☐			
☐				☐ ☐ ☐ ☐ ☐ ☐			
☐				☐ ☐ ☐ ☐ ☐ ☐			
Notes				Injuries		Conditions	
Bone blade +1 F vs undead						Disease	☐
						Hunger & Thirst	☐ ☐ ☐
						Poison	☐

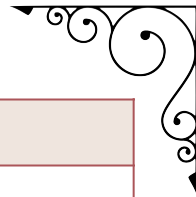
Comp.			Type	Archer		Progression	14
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP
6	+2	+2	11	+1	11	3	20
Heroic Abilities			Items			Skills	
☐			Bow	☐ ☐ ☐ ☐ ☐ ☐		Traps	3
☐			Quiver	☐ ☐ ☐ ☐ ☐ ☐			
Spells			Light armour	☐ ☐ ☐ ☐ ☐ ☐			
☐			Dagger	☐ ☐ ☐ ☐ ☐ ☐			
☐				☐ ☐ ☐ ☐ ☐ ☐			
☐				☐ ☐ ☐ ☐ ☐ ☐			
Notes				Injuries		Conditions	
2x magic missile +3S						Disease	☐
						Hunger & Thirst	☐ ☐ ☐
						Poison	☐



COMPANION SHEET							
Comp.			Type			Progression	
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP
Heroic Abilities			Items			Skills	
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Spells			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Notes				Injuries		Conditions	
						Disease	☐
						Hunger & Thirst	☐ ☐ ☐
						Poison	☐

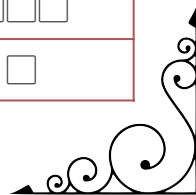
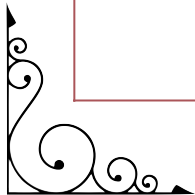
Comp.			Type			Progression	
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP
Heroic Abilities			Items			Skills	
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Spells			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Notes				Injuries		Conditions	
						Disease	☐
						Hunger & Thirst	☐ ☐ ☐
						Poison	☐

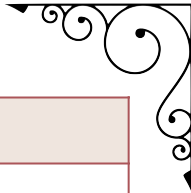




COMPANION SHEET							
Comp.			Type			Progression	
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP
Heroic Abilities			Items			Skills	
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Spells			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Notes				Injuries		Conditions	
						Disease	☐
						Hunger & Thirst	☐ ☐ ☐
						Poison	☐

Comp.			Type			Progression	
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP
Heroic Abilities			Items			Skills	
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Spells			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
☐			☐ ☐ ☐ ☐ ☐ ☐				
Notes				Injuries		Conditions	
						Disease	☐
						Hunger & Thirst	☐ ☐ ☐
						Poison	☐





COMPANION SHEET								
Comp.				Type			Progression	
Move	Fight	Shoot	Armour	Will	Health	Current HP	RP	
Heroic Abilities			Items			Skills		
☐						☐ ☐ ☐ ☐ ☐ ☐		
☐						☐ ☐ ☐ ☐ ☐ ☐		
Spells						☐ ☐ ☐ ☐ ☐ ☐		
☐						☐ ☐ ☐ ☐ ☐ ☐		
☐						☐ ☐ ☐ ☐ ☐ ☐		
☐						☐ ☐ ☐ ☐ ☐ ☐		
Notes				Injuries		Conditions		
						Disease	☐	
						Hunger & Thirst	☐ ☐ ☐	
						Poison	☐	

